



CERN

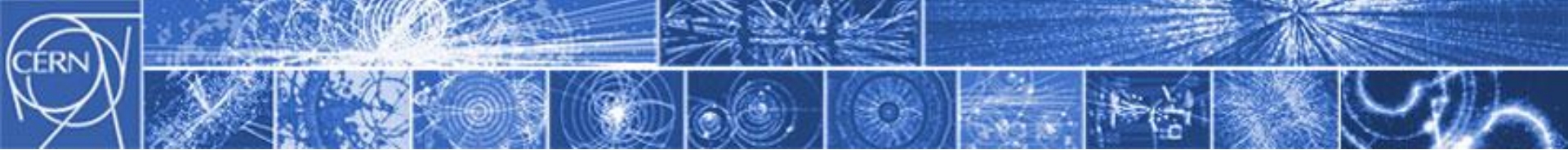
European Organization for Nuclear Research
Organisation Européenne pour la Recherche Nucléaire

Fast *know-how* workshop on initiating EU proposals

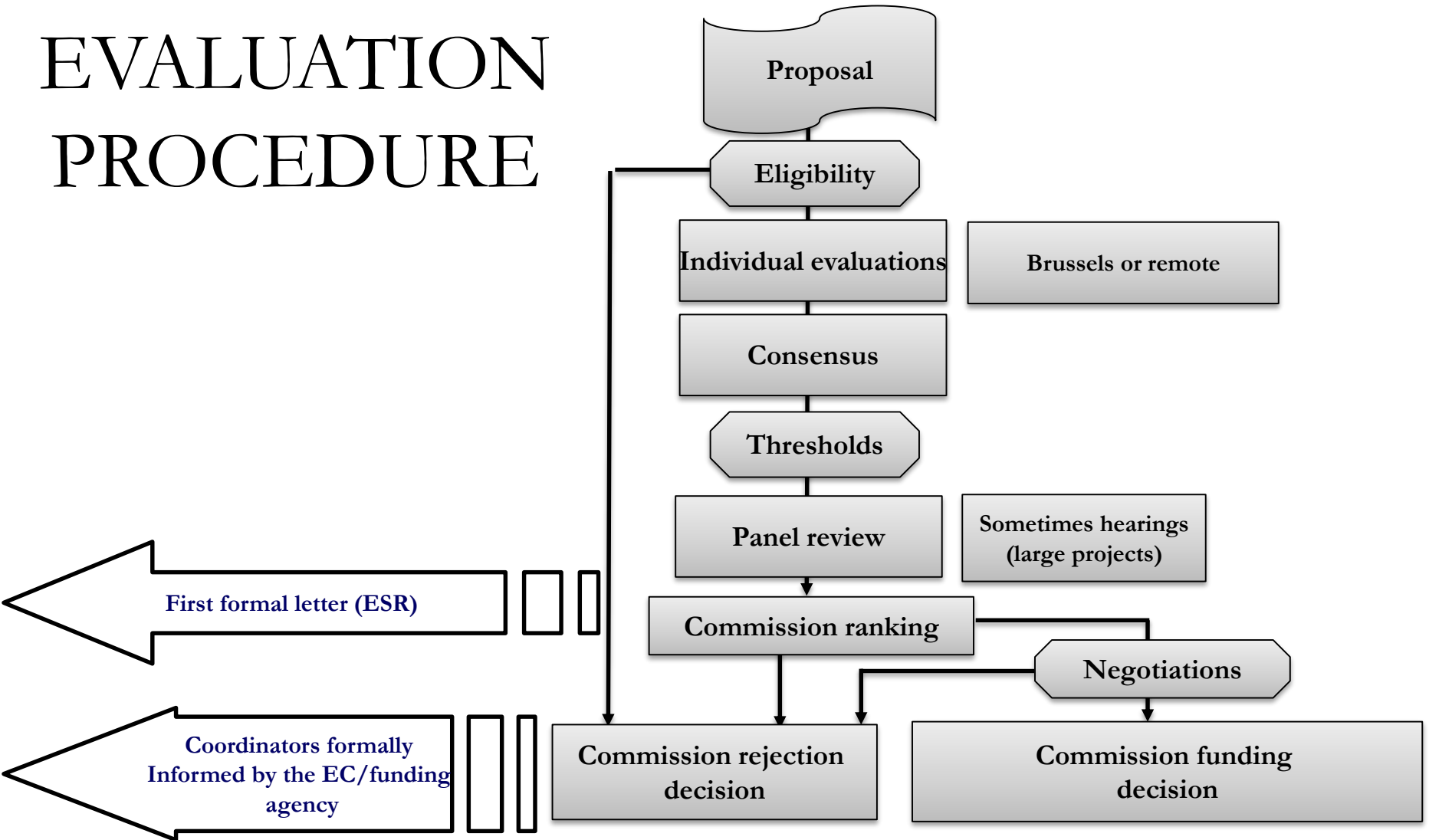
Module 4: Evaluators Game

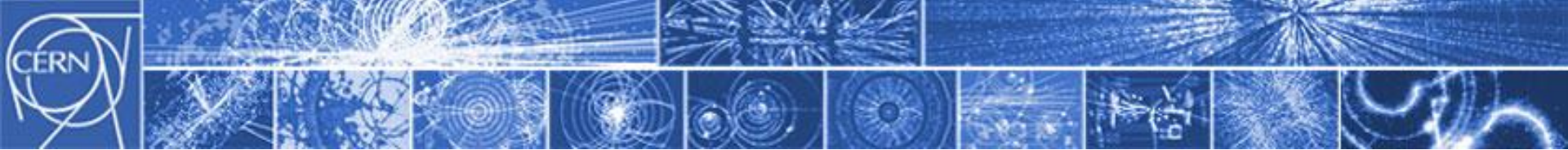
Pablo Garcia Tello (KT)





EVALUATION PROCEDURE





THE EVALUATION GAME – team exercise

1. Each team prepares a power point project presentation, using facilitated:
 - ppt template, a H2020 topic, a project idea
2. Presentation of your project idea to the rest, which play the EC evaluators (**10 minutes**)

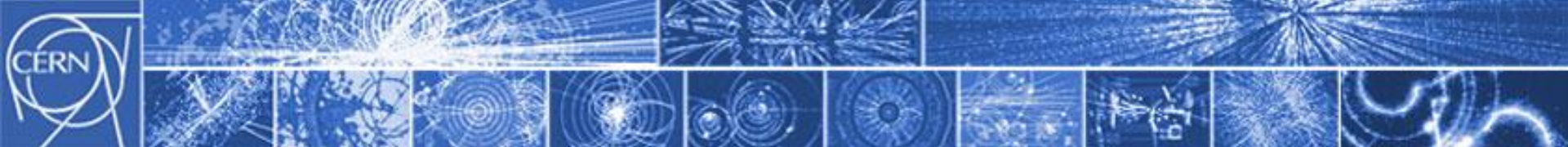
Explain a) context of your project b) objectives, c) main project results, d) phases & WPs, e) Consortium, f) European Dimension, g) Impact and Sustainability

Inventing is allowed but preferable real project ideas!

This is about how to convincingly and coherently apply the methodology and make a «good first impression» on the evaluators

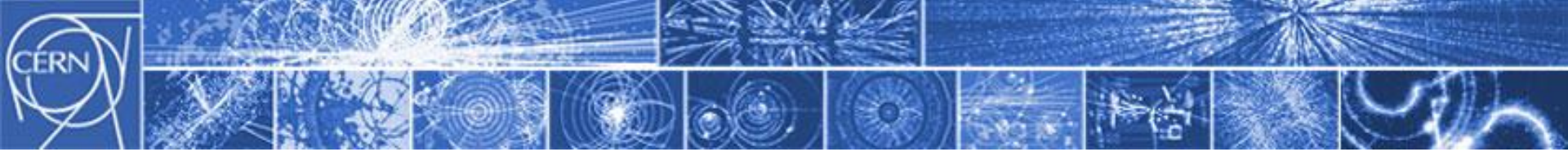
team leaves the room (**5 minutes**)

4. The evaluators select a coordinator (as is the case with EC evaluations) and assess the presented project (**15 minutes**) on 6 evaluation criteria, using the Evaluation Template, writing down:
 - Strong points (tips) and recommendations for improvement (tips)
 - Votes (0-5)
5. The team is called back-in and receives «the verdict» (**5 minutes**)
6. The course instructor plays the «nasty evaluator» and presents his evaluation (**5 minutes**)



Template Evaluation Summary Report

Nr	Evaluation Criterium	Punt. (0-5)	Strong Points and Recommendations for improvement	
1.	Innovation		Top	
			Tip	
2.	Contribution to the programme		Top	
			Tip	
3.	European Dimension of the topic/problem		Top	
			Tip	
4.	Quality and completeness of the consortium		Top	
			Tip	
5.	Workplan		Top	
			Tip	
6.	Impact and sustainability		Top	
			Tip	



Questions?

OK if NOT...hands-on!